Saibourne

About Us

- Saibourne is a software outsourcing company that delivers leading solutions for foreign clients in various of domains and industries. With comprehensive knowledge and experience of software development, combined with offshore cost benefits, we are able to deliver high-quality development services by minimizing costs and maximizing benefits to our clients.
- Founded on trust and an experienced, professional team, we have big ambitions through our vision and missions to provide the best services to our clients.

Our Services

We have an experienced and qualified team to offer comprehensive services in wide range advanced solutions in offshore software testing and development services:

- Full-cycle development
- Product maintenance and support
- System implementation, monitoring and support
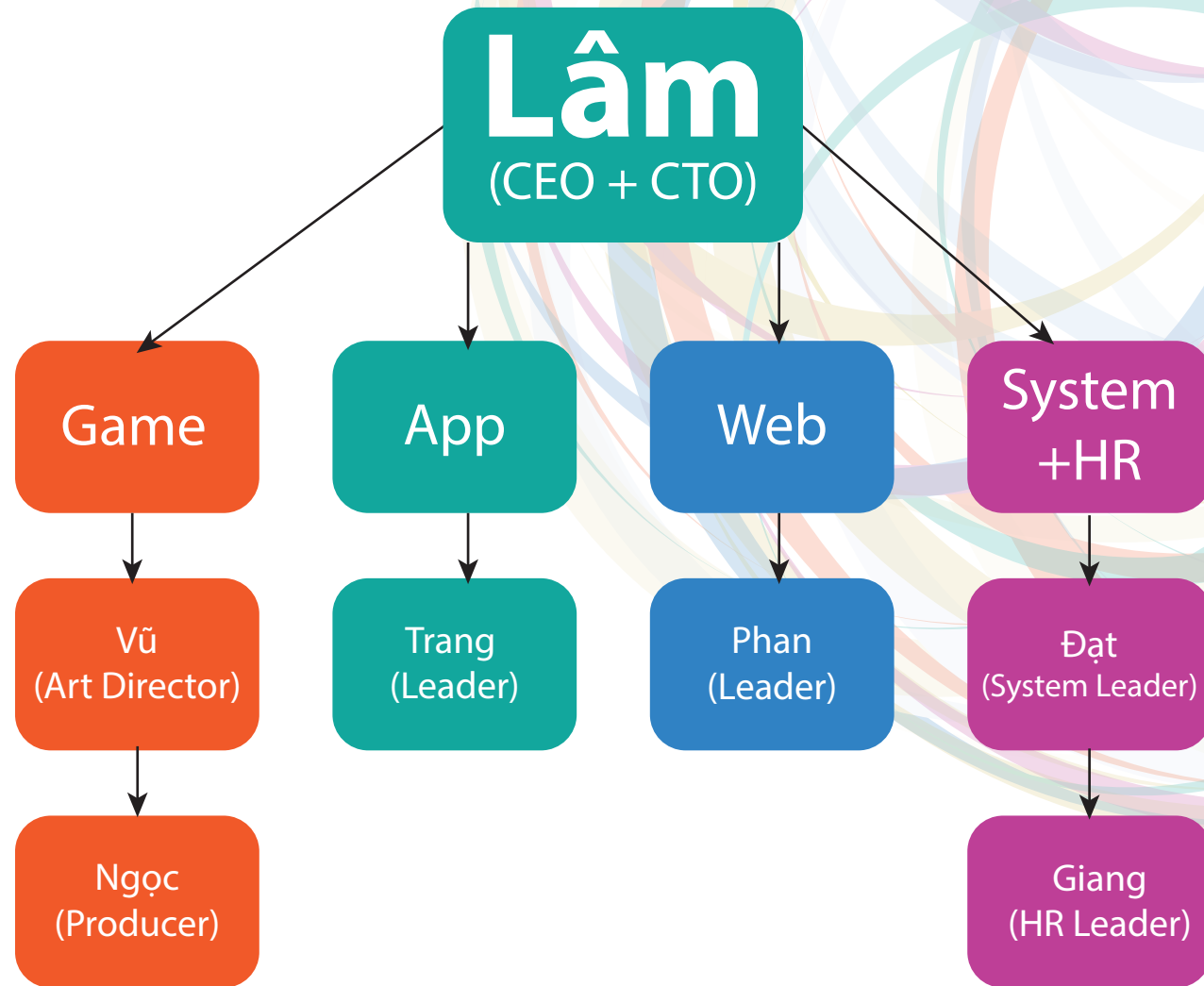- Product verification, validation and automation development

Domains & Technologies

- Desktop Application
- Mobile Application
- Web Application
- Cloud Application

Business Model

- We provide flexible business models for offshore software development. They can be altered or combined at any stages of the co-operation.

Saibourne

Team Size: 20

Lâm
(CEO + CTO)

Over 9 year Professional Experience

- Produce 2D-3D online/offline Games, App for Windown, Linux, MAC, Web, Android, iOS.
- Produce AD offline Games/Apps for Windown, Linux, MAC , Web, Android, iOS.
- Produce simulate Apps for Education, Structural Systems, Real 3D Work.

Lâm
(CEO + CTO)

EDUCATION and PROFESSIONAL TRAINING (*)

From	Name of School	Major	Degree/ Level
2004	Boin University	Computer Graphics	Certificate
2002 - 2004	Can Tho University	IT	BA
2008 - 2010	HUFLIT University	Business Administration	BA
2008	FMIT University	HPM	Manager
2013	Globaltraining School	Training Mini IBM	Manager

Members

Vũ (Art Director) - Game:

- Hong Bang University International (2001-2006)
- Over 10 years for Artist Game, Web,…
- Over 5 years for Art Director.

Phan (leader Web):

- University Of Science (2008-2012)
- 2 years for Web Programming

Ngọc (Producer) - Game:

- Ton Đuc Thang University (1996-2000)
- 3 years for Game Programming
- Over 12 years for Artist Game, Web,…
- Over 1 years for Producer.

Trang (Leader app/game mobile,pc):

- University Of Science (2001-2006)
- 6 years for game programming
- 3 years for Web Programming
- 1 year for iOS App/game

Đạt (System Leader):

- Ton Đuc Thang University (2009-2013)
- 1 year for Web Design
- 2 years for System/Admin
- 1 year for Web Programming

Projects: eGame

Project: Mini Game

MATH BLASTER : learning on anintergalactic level

ENGLISH ROAD : make learning english with fun

NEOPETS : join in the Neopian world

- Apple Store:

- Industry: Application
- Project Team Size: 6
- Role(s): Technical leader
- Skill Set Utilized: Programming, Communication, problem solving.
- Direct Working: Plan, work breakdown task, support and research new technical with new request from customers. Training skill programming and design 2D/3D model character/concept/video. Create a truck framework for projects. Working direct with art director and modeling 3d leader to checking resources.
- Responsibilities: Management and development.

Projects: Game

Project: Rainbow Racing

- Apple Store: https://itunes.apple.com/vn/app/rainbow-racing/id594778294?mt=8
- Industry: Application
- Project Team Size: 22
- Role(s): Technical leader
- Skill Set Utilized: Programming, Communication, problem solving.
- Direct Working: Plan, work breakdown task, support and research new technical with new request from customers. Training skill programming and design 2D/3D model character/concept/video. Create a truck framework for projects. Working direct with art director and modeling 3d leader to checking resources.
- Responsibilities: Management and development.

Projects: Game

Project: Gogo Mushroom

- Apple Store: https://itunes.apple.com/vn/app/go-go-mushroom/id594755379?mt=8
- Industry: Game
- Project Team Size: 4
- Role(s): Technical leader
- Skill Set Utilized: Programming, Communication, problem solving.
- Responsibilities: Management and development.

Projects: Game

Project: Chinh Phục Vũ Môn

- Link: http://www.chinhphucvumon.vn/
- Industry: Application
- Project Team Size: 30
- Role(s): Leader
- Skill Set Utilized: Programming, Communication, problem solving.
- Direct Working: Plan, work breakdown task, support and research new technical with new request from customers. Implement GUI with CEGUI engine, admin database programming, networking programming, 3D physics with newton physics engine, create AI for game
- Responsibilities: Management and development.

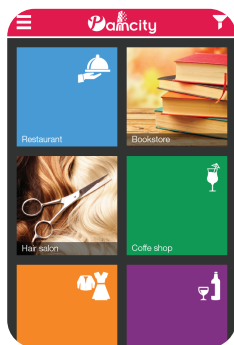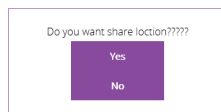# Projects: App
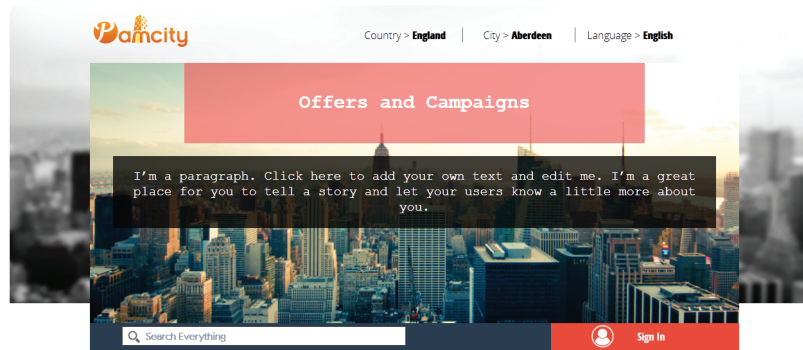
Project: Home Design 3D GOLD

- Featured on Apple's best of App store 2012 as one of the best creativity Apps for Ipad!
- more than 11 million of users Worldwide!
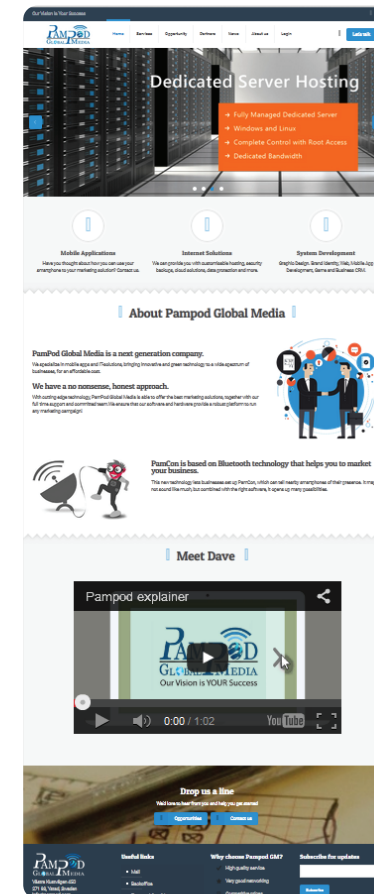- Link: https://itunes.apple.com/en/app/home-design-3d-gold/id514345557?mt=8

DESIGN YOUR HOME AT YOUR FINGERTIPS!

Home Design 3D

Projects: Website

Project: Pamcity

Link: http://vn.pamcity.com/#

Project: Pampod

Link: http://pampod.com/